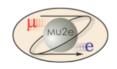




Sim&Soft Status and Plans

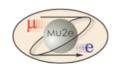
Rob Kutschke, Fermilab February 3, 2010



Annoucements



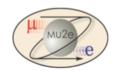
- ilcsim is up again.
- Downtime for /grid/data 6 AM to 8 AM tomorrow (Thur March 18).



Recent Work



- Committed code:
 - See Offline/ReleaseNotes/v0 0 8
 - Some changes will break the ability to read old files.
 - RandomNumberService
 - Daya Bay model of cosmic ray muons.
 - Event generator config:
 - bool xxxx.do = true;
- In a day or so:
 - Save G4 history to the event-data file.
 - Save some G4 geometry info too.
 - HepPDT (for names, masses etc by PDG code)

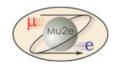


Random Number Service



```
process.add_(mu2e.Service("RandomNumberService",
globalSeed=mu2e.untracked.int32(9877)
))
```

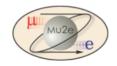
```
edm::Service<RandomNumberGenerator> rng;
engine = rng->getEngine();
static RandGaussQ(engine, mean, sigma);
```



Random Number Service



- For now just does CLHEP singleton engine
- Future:
 - Unique engine per module instance
 - http://mu2e.fnal.gov/atwork/computing/Random.shtml
- Examples:
 - RandomNumberService/test/*.py



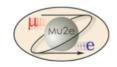
Enabling Event Generators



In the generator config file:

```
// Which generators to enable.
bool conversionGun.do = true;
bool cosmictoy.do = true;
bool cosmicDYB.do = false;
bool picapture.do = true;
```

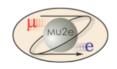
- Also set the mean number of particles per event for each.
- Example: Mu2eG4/test/genconfig_02.txt



Daya Bay Cosmic Muons



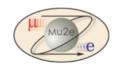
- 2D distribution in energy and cos(theta)
- for Emin <1 GeV it initializes very, very slowly.
- Current default is 3 GeV.



ToyDP/inc/GenId.hh



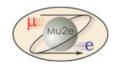
- Please do not insert items in the middle of the enum.
- Append them instead.
- OK to rename the placeholders that have been left there.
- If you want to reserve some names, let me know and I will add them now.



Source Browser For Framework



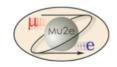
- http://oink.fnal.gov:8080/source/xref/mu2e/
- On getting started page:
 - Added links for code browsers for Mu2e, Framework, G4, CLHEP,



Getting Tabs out of our Source Files



- I would like is to stop using tabs in our source files
 - See: http://mu2e.fnal.gov/atwork/computing/emacsHints.shtml
- As I edit files for other reasons I will make this change.



CD News



- Lynn Garren (FNAL CD)
 - Improve our code distribution, build system, releases
 - Check out just a few packages and link against a base release.
 - CMakeLists.txt
 - For the cmake build system.
 - Ignore them for now.
 - Cmake is a candidate to replace scons
- Soon either Krzysztof Genser or Hans Wenzel will be available to work on G4